

The Battle for the Crown Begins as Holochess Launches Alongside XREAL AURA

Available now for free, Resolution Games' latest XR experience turns your surroundings into a living battlefield with fast-paced tactical combat, animated characters and strategic showdowns

STOCKHOLM, October 28, 2026 — New spatial glasses. New mixed reality battlefield. Game on! As the highly anticipated XREAL AURA goes on sale today, Resolution Games has brought a new kind of tactical showdown to the spatial computing glasses with the launch of *Holochess*, available now on the Google Play Store. The free mixed reality (MR) strategy game invites players to experience the magic of bringing a tactical tabletop game to life right before their eyes.

“Spatial computing glasses represent an exciting next step in the evolution of immersive gaming, and we believe it's important to help shape that future by developing experiences for these devices from the very beginning,” said Tommy Palm, founder and CEO of Resolution Games. “Over the past decade, we've seen firsthand how new technologies can transform the way people play, and we're excited to continue pushing those boundaries as devices become more accessible and seamlessly integrated into everyday life. We're always exploring new ways to make games feel like a natural part of the world around us, and we're thrilled to continue that journey with the launch of *Holochess* alongside XREAL AURA.”

Featuring fast-paced 3v3 squad battles, simultaneous combat and a battlefield that evolves with every move, Holochess challenges players to outthink, outmaneuver and outlast their opponents in bite-sized battles lasting approximately five minutes.

Forget Waiting Your Turn. It's Time to Outsmart Your Opponent.

In *Holochess*, strategy moves at the speed of thought. Unlike traditional turn-based tactical games, both players make their moves simultaneously, transforming each showdown into a battle of wits where anticipating your rival's next move can mean the difference between victory and defeat.

With XREAL AURA, the battlefield leaps off the screen and into the player's surroundings, transforming their physical space into a 5x5 tactical grid where fully animated characters clash, terrain shifts and every move has consequences. Whether battling AI opponents in single-player mode or going head-to-head with a friend in 1v1 multiplayer, players must think several moves ahead to claim the crown.

Small Battlefield. Big Battles. Endless Mind Games.

Every match in *Holochess* is a test of tactical thinking, with features including:

- **Simultaneous Tactical Combat:** No turns, no waiting. Both players make their moves at the same time, creating fast-paced battles where predicting your opponent's strategy is just as important as your own.
- **Choose Your Faction:** Command a three-unit squad from distinct factions, including the precision-focused Clankers, who specialize in high-tech defense, and the unpredictable Xenoswarm, who thrive on biological volatility and territory control.
- **Claim the Crown:** Eliminate the opposing squad or seize control of the center tile to collect five crowns and secure victory. But beware: each crown comes at the cost of your unit's health.
- **A Battlefield That Fights Back:** As the match progresses, tiles decay into dangerous kill zones, forcing players to adapt their strategies and rethink their next move.
- **Tactical Combat Brought to Life in AR:** Watch fully animated characters battle across a virtual game board that comes alive in your own physical surroundings.
- **Five-Minute Showdowns:** Designed for quick bursts of strategic fun, *Holochess* delivers satisfying tactical battles without the lengthy time commitment.

Holochess was inspired by the idea of bringing miniature game characters to life in the real world. Resolution Games is no stranger to this concept, having mastered the XR tabletop genre with other games like Demeo (also available today on XREAL AURA as well as) as well as Gears & Goo and Game Room for Apple Vision Pro.

Holochess is available now for free on XREAL, coinciding with the October 28 launch of the XREAL AURA spatial computing glasses. The game features both single-player and 1v1 multiplayer modes, with two factions included for free and a third faction available as an optional $2.99 in-app purchase.

About Resolution Games:

Resolution Games is an award-winning games studio based in Stockholm, Sweden, best known for hit titles that include *Demeo, Demeo x Dungeons & Dragons: Battlemarked, Game Room, Retrocade, Racket Club, Blaston, Bait!, Acron: Attack of the Squirrels!* and *Cook-Out: A Sandwich Tale*. The studio is known for creating co-operative game experiences that are incredibly immersive and playable across platforms. For more information, visit www.resolutiongames.com.

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